

Chance Murphy

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About

UX Designer & Developer with a Masters Degree in UX Research and Design concentrating in Agile Development from the University of Michigan. Extensive time spent working collaboratively on tasks and projects involving programming, design, and collegiate athletics.

Languages and Software: HTML/CSS/SCSS, Javascript, React, React Native, Gatsby, Python, PHP, Node.js, C++, C#, SQLite, NoSQL, Django

Tools: Git, Jira, Trello, Heroku, MAMP, Prepos, Firebase, Expo, VS Code, Adobe Suite, Sketch, Figma

Operating Systems: MacOS & Windows

Process: Agile

Education

University of Michigan School of Information (UMSI)

May 2020

Master of Science in Information in UX Research & Design / Agile Development

GPA: 3.85/4.0

Relevant Coursework: Python 1, Python 2, Design of Complex Websites, Mobile Development, Database App Design, User Centered Agile Development

Siena Heights University (SHU)

May 2018

Bachelor of Arts in Computers and Information Systems

Minors in Graphic Design and Criminal Justice

GPA: 3.35/4.0

Relevant Coursework: VB Programming, Intro to Information Systems, Java Programming, Data Communications, Intro to C++, Database Management Systems, Programming Languages(Java, C++, C#), Web Development

Experience

UX Designer/Developer, Artonic

December 2019 - Current

- Creating wireframes for websites, navigations menus, backend systems, and software programs.
- Coding tables, charts, and web pages for websites using PHP, JS, HTML, CSS and SCSS,
- Maintaining strong communications channels on various client website projects as project manager.

Contract React Developer, Puente

April 2020 - Aug. 2020

- Built an eleven page website using React.js and SCSS code along with Bootstrap elements.
- Connected Gatsby.js frontend to Contentful CMS backend via the Contentful API using GraphQL.
- Project was completed using Agile Methodologies to ensure timely project delivery and completion.

Internship/Graphic Designer, Artonic

July 2017-December 2019

- Started as an intern in July 2017, and worked up to a UX Designer promotion in December 2019.
- Creating wireframes for websites, navigations menus, backend systems, and software programs.
- Inspected client website code to grab font and colors for creation of client social media posts.